


ORDER MAGIC

	Avenging Angel		2 500
	Damage	80-120	144-216
	Duration	4	5
	Mana	15	20
	Crystals	7	10
	Battle Cry		2 800
	Initiative	+1	+2
	Duration	2	3
	Mana	5	10
	Crystals	3	12
	Bless		1 800
	Duration	2	3
	Targets	One	One
	Mana	10	10
	Crystals	3	3
	Call of Nature		2 500
	Leadership	300	700
	Level	1-2	1-3
	Mana	20	30
	Crystals	4	8
	Calm Rage		7 000
	Rage	-35	-45
	Mana	+15	+20
	Crystals	1	1
	Demon Slayer		9 000
	Dmg Bon.	20%	30%
	Duration	3	4
	Mana	5	10
	Crystals	3	3
	Dispel		400
	Target	Ally	All
	Effect	All	All
	Mana	5	5
	Crystals	1	2
	Divine Armor		9 000
	Power	20%	25%
	Duration	2	3
	Mana	15	20
	Crystals	8	12
	Dragon Arrows		2 300
	Arrows	1	2
	Mana	4	4
	Crystals	2	3
	Dragon Slayer		5 000
	Dmg Bon.	20%	30%
	Duration	3	4
	Mana	5	10
	Crystals	3	3
	Fit of Energy		3 500
	Action Pts	1	2
	Mana	20	20
	Crystals	6	6
	Healing		700
	Rep HP	50	150
	Dead dmq	50	150
	Mana	3	2
	Crystals	1	2
	Helplessness		500
	Defense	-30%	-45%
	Duration	3	4
	Mana	2	4
	Crystals	1	2
	Life Light		50 000
	Rep HP	150	285
	Dead dmq	150	285
	Mana	10	20
	Crystals	4	8
	Lightning		17 000
	Damage	100-200	170-340
	Shock / #	15% / 0	25% / 2
	Mana	15	25
	Crystals	7	10
	Magic Pole-Axe		2 500
	Damage	100	200
	Axes	1	2
	Mana	5	10
	Crystals	2	4
	Peacefulness		2 800
	Health	+30%	+40%
	Dur / Dmg	3 / -30%	4 / -30%
	Mana	5	7
	Crystals	3	3
	Resurrection		12 000
	Resur. HP	200	400
	Level	1-2	1-3
	Mana	10	20
	Crystals	10	15
	Summon Phoenix		7 000
	Phoenix	Young	Mature
	Mana	20	25
	Crystals	4	8

DISTORTION MAGIC

	Awaken Dragon		1 600
	Manaburn	30%	20%
	Mana	10	10
	Crystals	5	10
	Berserker		900
	Attack	+75%	+100%
	Lvl / Dur	1-2 / 3	1-3 / 4
	Mana	2	5
	Crystals	2	5
	Blind		9 000
	Level	1-2	1-3
	Duration	2	2
	Mana	10	15
	Crystals	4	8
	Exorcism		10 000
	Damage	200	400
	vs Sumnd	400	800
	Mana	10	20
	Crystals	8	14
	Geyser		30 000
	Damage	110-210	210-400
	Geysers	4	6
	Mana	20	30
	Crystals	10	20
	Ghost Blade		5 000
	Damage	100	200
	Resis Ign	50%	75%
	Mana	10	10
	Crystals	3	6
	Haste		1 000
	Speed	+1	+2
	Duration	3	4
	Mana	3	5
	Crystals	2	5
	Hypnosis		25 000
	Power	40%	60%
	Level / Dur	1-2 / 2	1-3 / 2
	Mana	20	30
	Crystals	10	20
	Invisibility		6 000
	Duration	2	3
	Mana	10	20
	Crystals	3	6
	Magic Shackles		3 000
	Level	1-3	1-4
	Ldrsh / Dur	100% / 2	100% / 2
	Mana	10	10
	Crystals	2	10
	Magic Spring		1 600
	Defense	+5	+10
	Mana / Dur	+5 / 3	+5 / 4
	Mana	5	7
	Crystals	3	7
	Oil Mist		1 000
	Rngd Dmg	-30%	-50%
	Fire / Dur	+20% / 2	+30% / 3
	Mana	5	5
	Crystals	2	4
	Pain Mirror		1 700
	Dmg Ret	60%	80%
	Mana	5	7
	Crystals	2	7
	Phantom		6 000
	Health	20%	30%
	Duration	3	3
	Mana	15	20
	Crystals	3	6
	Precision		500
	Damage	+25%	+30%
	Duration	3	4
	Mana	2	4
	Crystals	2	4
	Pygmy		13 000
	HP / Dmg	-20%	-30%
	Level / Dur	1-2 / 2	1-3 / 2
	Mana	5	10
	Crystals	4	8
	Slow		1 200
	Speed	-1	-2
	Duration	2	3
	Mana	5	7
	Crystals	2	5
	Stone Skin		350
	Def/Res	+20%	+30%
	Dur / Init	3 / -1	4 / -1
	Mana	3	5
	Crystals	1	2
	Target		2 200
	Level	1-2	1-3
	Duration	1	2
	Mana	3	6
	Crystals	2	6
	Teleport		7 000
	Distance	4	6
	Mana	5	8
	Crystals	2	5
	Trap		2 200
	Damage	80-120	176-264
	Duration	3	4
	Mana	5	10
	Crystals	4	8
	Turn Back Time		50 000
	Level	1-3	1-4
	Mana	30	30
	Crystals	10	20

CHAOS MAGIC

	Armageddon		60 000
	Damage	200-300	340-510
	Burn	30%	51%
	Mana	30	40
	Crystals	15	25
	Book of Evil		3 600
	BoE Level	3	4
	Mana	15	20
	Crystals	3	6
	Death Star		50 000
	Damage	180-230	325-415
	Mana	30	40
	Crystals	20	25
	Demon Portal		12 000
	Leadership	700	1400
	Level	2-3	2-4
	Mana	15	25
	Crystals	6	16
	Doom		7 000
	Level	1-2	1-3
	Duration	2	3
	Mana	20	20
	Crystals	4	8
	Eviln		8 000
	Kill	30%	40%
	Resurrect	10%	20%
	Mana	15	25
	Crystals	5	10
	Fear		900
	Duration	2	3
	Mana	10	10
	Crystals	3	3
	Fire Rain		10 000
	Damage	70-80	215-250
	Burning	5%	15%
	Mana	7	12
	Crystals	7	10
	Fireball		5 000
	Dam/Burn	120/10%	250/20%
	Sec. Dmg	25-50	50-105
	Mana	10	15
	Crystals	5	7
	Flaming Arrow		700
	Damage	70	140
	Burning	20%	40%
	Mana	5	5
	Crystals	1	3
	Hell Breath		2 600
	Dmg (fire)	+20%	+30%
	Duration	2	3
	Mana	10	15
	Crystals	2	5
	Ice Snake		16 000
	Dam/Freez	130/20%	275/40%
	Sec. Dmg	20-60	40-125
	Mana	10	20
	Crystals	8	14
	Kamikaze		2 800
	Damage	130-200	260-400
	Turns	3	3
	Mana	5	10
	Crystals	3	5
	Necro Call		9 000
	Health	500	1000
	Mana	10	20
	Crystals	5	10
	Plague		7 000
	HP,Atc,Def	-15%	-20%
	Duration	2	2
	Mana	5	15
	Crystals	5	15
	Poison Skull		900
	Damage	40-140	70-250
	Poisoning	30%	55%
	Mana	5	7
	Crystals	2	3
	Sacrifice		2 400
	Damage	250	500
	Increase	40%	50%
	Mana	20	30
	Crystals	10	20
	Sheep		14 000
	Level	1-2	1-3
	Duration	2	2
	Mana	30	35
	Crystals	8	16
	Weakness		1 700
	Duration	2	3
	Targets	One	One
	Mana	5	5
	Crystals	5	5

WANDERER MAGIC											
	Ancient Knowledge		20 000		Flaming Eyes		35 000		Song of the Wind		12 000
	+50% Experience in Battles Duration: 5 battles				Leadership +20% Duration: 1 battle				Summons a troop of flying or wind-loving creatures. The quantity depends on the current Leadership.		
	Call of Colossus		36 000		Fortune's Smile		24 000		Titan's Armor		24 000
	Summons a fifth level creature. The quantity depends on the current Leadership.				+15% Critical Hit Duration: 3 battles				Defense +10 Duration: 2 battles		
	Call of Death		18 000		Mad Rage		25 000		Titan's Sword		27 000
	Summons a undead troop. The quantity depends on the current Leadership.				Maximum Rage +30 Duration: 2 battles				Attack +10 Duration: 2 battles		
	Depth of Thought		24 000		Magical Flow		28 000				
	+10 Intellect Duration: 2 battles				Maximum Mana +30 Duration: 2 battles						